

Runge-Kutta Methods.

The Runge-Kutta methods improves on Euler' s method for solving the Initial Value Problem (IVP) $y' = f(t, y)$, $y(t_0) = y_0$, without requiring the calculation of higher order derivatives.

According to this theory, the general expression for the explicit methods of s stages of Runge-Kutta is:

$$y_{n+1} = y_n + h \sum_{i=1}^s b_i k_i$$

$$k_i = f \left(t_n + c_i h, y_n + h \sum_{j=1}^s a_{ij} k_j \right)$$

where $a_{ij} = 0$ to $j \geq i$ and $\sum_{j=1}^s a_{ij} = c_i$.

A classic Runge-Kutta method of second order with 2-stages has the following Butcher tableau:

0	0	.
c_2	c_2	0
.	b_1	b_2

where the coefficients of the diagram verify the equation system:

$$\begin{aligned} b_1 + b_2 &= 1 \\ b_2 c_2 &= \frac{1}{2} \end{aligned}$$

There is, therefore, an infinite family of second order Runge-Kutta's methods. The most commonly used are:

a) **Euler' modified method**, which corresponds to $b_1 = 0$, $b_2 = 1$, $c_2 = \frac{1}{2}$. Its expression is $y_{n+1} = y_n + h k_2$ with $k_1 = f(t_n, y_n)$ and $k_2 = f\left(t_n + \frac{h}{2}, y_n + \frac{h k_1}{2}\right)$.

Next, two *Mathematica* procedures, **eulerm** and **eulermgraf**, will be programmed. These allow the calculation of tables of values and graphical representation of the approximate solution obtained using the modified Euler method:

```
eulermod [f_, h_, ini_, a_, b_] :=
Module [ {yrk, t, y, rktable1, c},
c = (b - a) / h;
yrk[0] = ini;
t[n_] := a + n h;
yrk[n_] :=
Module [ {k1, k2},
k1 = f [t[n - 1], yrk[n - 1]];
k2 = f [t[n - 1] +  $\frac{h}{2}$ , yrk[n - 1] +  $\frac{h}{2}$  k1];
yrk[n] = yrk[n - 1] + h k2];
rktable1 = Table [yrk[i], {i, 0, c}];
Table [ {t[i], rktable1[[i + 1]]}, {i, 0, c} ] // TableForm]
```

```
eulermodgraf [f_, h_, ini_, a_, b_] := Module [ {yrk, t, y, rktable1, c}, c =  $\frac{b - a}{h}$ ;
yrk[0] = ini; t[n_] := a + n h; yrk[n_] := Module [ {k1, k2}, k1 = f [t[n - 1], yrk[n - 1]];
k2 = f [t[n - 1] +  $\frac{h}{2}$ , yrk[n - 1] +  $\frac{h k1}{2}$ ]; yrk[n] = yrk[n - 1] + h k2];
rktable1 = Table [yrk[i], {i, 0, c}]; ListPlot [Table [ {t[i], rktable1[[i + 1]]}, {i, 0, c}],
Joined → True, PlotStyle → {RGBColor [1, 0, 0]}, PlotRange → All];
Print ["y[" , t[c], "]=", rktable1[[c + 1]]]
```

where **f** is the function associated with the equation differential, **h** is the step length, **ini** is the value of the initial condition and **a** and **b** are the boundaries of the interval.

b) **The improved Euler's method**, which corresponds to $b_1 = \frac{1}{2}$, $b_2 = \frac{1}{2}$, $c_2 = 1$. Its expression is

$$y_{n+1} = y_n + \frac{h(k_1+k_2)}{2} \text{ with } k_1 = f(t_n, y_n) \text{ and } k_2 = f(t_n + h, y_n + h k_1).$$

Next, two *Mathematica* procedures, **mejoreuler** and **mejoreulergraf**, are programmed. These calculate a table of values and provide a graphical representation of the solution using the improved Euler method:

```
mejoreuler [f_, h_, ini_, a_, b_] :=
Module [ {yrk, t, y, rktable1, c},
c = (b - a) / h;
yrk[0] = ini;
t[n_] := a + n h;
yrk[n_] :=
Module [ {k1, k2},
k1 = f [t[n - 1], yrk[n - 1]];
k2 = f [t[n - 1] + h, yrk[n - 1] + h k1];
yrk[n] = yrk[n - 1] + (h / 2) (k1 + k2)];
rktable1 = Table [yrk[i], {i, 0, c}];
Table [ {t[i], rktable1[[i + 1]]}, {i, 0, c} ] // TableForm]
```

```
mejoreulergraf[f_, h_, ini_, a_, b_] := Module[{yrk, t, y, rktable1, c}, c =  $\frac{b - a}{h}$ ;
  yrk[0] = ini; t[n_] := a + n h; yrk[n_] := Module[{k1, k2}, k1 = f[t[n - 1], yrk[n - 1]];
  k2 = f[t[n - 1] + h, yrk[n - 1] + h k1]; yrk[n] = yrk[n - 1] +  $\frac{1}{2}$  h (k1 + k2)];
  rktable1 = Table[yrk[i], {i, 0, c}]; ListPlot[Table[{t[i], rktable1[[i + 1]]}, {i, 0, c}],
  Joined -> True, PlotStyle -> {RGBColor[1, 0, 0]}, PlotRange -> All];
  Print["y[" , t[c], "] = ", rktable1[[c + 1]]]
```

where **f** is the function associated with the equation differential, **h** is the step length, **ini** is the value of the initial condition and **a** and **b** are the boundaries of the interval.

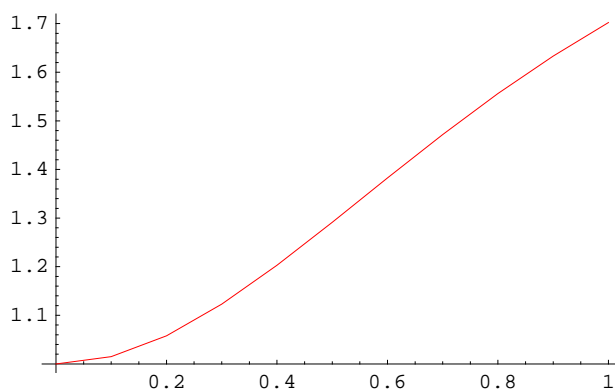
Both methods are used to solve the IVP $y' = -t y + \frac{4t}{y}$, $y(0)=1$ on the interval $[0,1]$, with step length 0.1.

$$f[t_, y_] = -t y + \frac{4t}{y};$$

```
eulermod[f, 0.1, 1, 0, 1]
```

```
0      1
0.1    1.015
0.2    1.05783
0.3    1.12286
0.4    1.20303
0.5    1.29151
0.6    1.38258
0.7    1.47185
0.8    1.55615
0.9    1.63337
1.     1.70225
```

```
eulermodgraf[f, 0.1, 1, 0, 1]
```

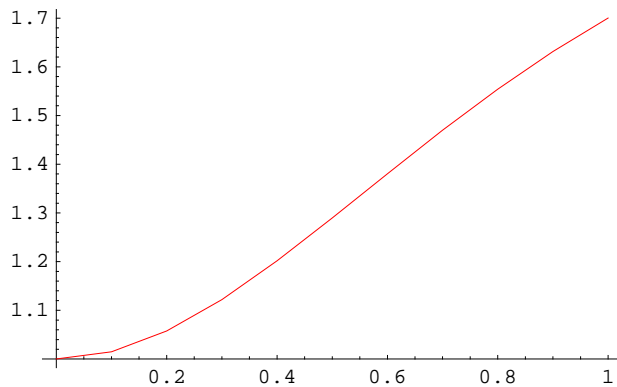


y[1.] = 1.70225

```
mejoreuler[f, 0.1, 1, 0, 1]
```

```
0      1
0.1    1.015
0.2    1.05749
0.3    1.12202
0.4    1.20169
0.5    1.28977
0.6    1.38058
0.7    1.46972
0.8    1.55398
0.9    1.63123
1.     1.70021
```

```
mejoreulergraf[f, 0.1, 1, 0, 1]
```



```
y[1.] = 1.70021
```

The previous chapter on one step methods shows that the exact solution of this IVP with $t = 1$ is 1.70187. Therefore, in this case, the approximation obtained by the first Runge-Kutta' smethod is better that the approximation obtained with the second one.

A classic Runge-Kutta's method of third order with 3-stages has the following Butcher tableau

0	0	.	.
c_2	c_2	0	.
c_3	$c_3 - a_{32}$	a_{32}	0
.	b_1	b_2	b_3

where the coefficients of the diagram verify the equation system:

$$\begin{aligned} b_1 + b_2 + b_3 &= 1 \\ b_2 c_2 + b_3 c_3 &= \frac{1}{2} \\ b_2 c_2^2 + b_3 c_3^2 &= \frac{1}{3} \\ b_3 c_2 a_{32} &= \frac{1}{6} \end{aligned}$$

The equations are over determined, so consequently there are an infinite number of third order Runge-Kutta's methods. The most frequently used is:

0	0	.	.
$\frac{1}{2}$	$\frac{1}{2}$	0	.
1	-1	2	0
.	$\frac{1}{6}$	$\frac{2}{3}$	$\frac{1}{6}$

and its expression is $y_{n+1} = y_n + \frac{h(k_1 + 4k_2 + k_3)}{6}$ with $k_1 = f(t_n, y_n)$, $k_2 = f\left(t_n + \frac{h}{2}, y_n + \frac{hk_1}{2}\right)$ and $k_3 = f(t_n + h, y_n + 2hk_2 - hk_1)$.

Next, two *Mathematica* procedures, **Runge3** and **Runge3graf**, are programmed. These calculate a table of values and provide a graphical representation of the solution using the third order Runge-Kutta method:

```
Runge3[f_, h_, ini_, a_, b_] :=
Module[{yrk3, t, rktable3, c},
c = (b - a) / h;
yrk3[0] = ini;
t[n_] := a + n h;
yrk3[n_] :=
Module[{k1, k2, k3},
k1 = f[t[n - 1], yrk3[n - 1]];
k2 = f[t[n - 1] + h/2, yrk3[n - 1] + (h/2) k1];
k3 = f[t[n - 1] + h, yrk3[n - 1] - h k1 + 2 h k2];
yrk3[n] = yrk3[n - 1] + h ((1/6) k1 + (2/3) k2 + (1/6) k3)];
rktable3 = Table[yrk3[i], {i, 0, c}];
Table[{t[i], rktable3[[i + 1]]}, {i, 0, c}] // TableForm]
```

```
Runge3graf[f_, h_, ini_, a_, b_] :=
Module[{yrk3, t, rktable3, c}, c =  $\frac{b - a}{h}$ ; yrk3[0] = ini; t[n_] := a + n h; yrk3[n_] :=
Module[{k1, k2, k3}, k1 = f[t[n - 1], yrk3[n - 1]]; k2 = f[t[n - 1] +  $\frac{h}{2}$ , yrk3[n - 1] +  $\frac{h k_1}{2}$ ];
k3 = f[t[n - 1] + h, yrk3[n - 1] - h k1 + 2 h k2]; yrk3[n] = yrk3[n - 1] + h  $\left(\frac{k_1}{6} + \frac{2 k_2}{3} + \frac{k_3}{6}\right)$ ];
rktable3 = Table[yrk3[i], {i, 0, c}]; ListPlot[Table[{t[i], rktable3[[i + 1]]}, {i, 0, c}],
Joined → True, PlotStyle → {RGBColor[1, 0, 0]}, PlotRange → All];
Print["y[" , t[c], "] = ", rktable3[[c + 1]]]
```

where **f** is the function associated with the equation differential, **h** is the step length, **ini** is the value of the initial condition and **a** and **b** are the boundaries of the interval.

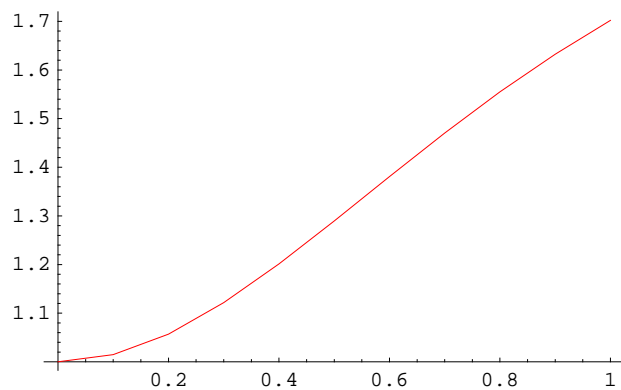
This method is used to solve the IVP $y' = -t y + \frac{4t}{y}$, $y(0)=1$ on the interval $[0,1]$, with step length 0.1.

$$f[t_, y_] = -t y + \frac{4 t}{y};$$

```
Runge3[f, 0.1, 1, 0, 1]
```

```
0      1
0.1    1.01476
0.2    1.05708
0.3    1.12157
0.4    1.20135
0.5    1.28967
0.6    1.38082
0.7    1.47033
0.8    1.55497
0.9    1.63259
1.     1.70187
```

```
Runge3graf[f, 0.1, 1, 0, 1]
```



```
y[1.] = 1.70187
```

The most commonly used fourth order Runge-Kutta is represented by the following Butcher tableau:

0	0			
$\frac{1}{2}$	$\frac{1}{2}$	0		
$\frac{1}{2}$	0	$\frac{1}{2}$	0	
1	0	0	1	0
	$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{6}$

and its expression is

$$y_{n+1} = y_n + \frac{h}{6} (K_1 + 2K_2 + 2K_3 + K_4)$$

$$K_1 = f(t_n, y_n)$$

$$K_2 = f\left(t_n + \frac{h}{2}, y_n + \frac{h}{2} K_1\right)$$

$$K_3 = f\left(t_n + \frac{h}{2}, y_n + \frac{h}{2} K_2\right)$$

$$K_4 = f(t_n + h, y_n + h K_3)$$

Next, two *Mathematica* procedures, **Runge4** and **Runge4graf**, are programmed. These produce a table of values and give a graphical representation of the solution using the fourth order Runge-Kutta method:

```

Runge4[f_, h_, ini_, a_, b_] :=
Module[{yrk4, t, rktable4, c},
  c = (b - a) / h;
  yrk4[0] = ini;
  t[n_] := a + n h;
  yrk4[n_] :=
  Module[{k1, k2, k3, k4},
    k1 = f[t[n - 1], yrk4[n - 1]];
    k2 = f[t[n - 1] + h / 2, yrk4[n - 1] + (h / 2) k1];
    k3 = f[t[n - 1] + h / 2, yrk4[n - 1] + (h / 2) k2];
    k4 = f[t[n - 1] + h, yrk4[n - 1] + h k3];
    yrk4[n] =
      yrk4[n - 1] +
      (h / 6) (k1 + 2 k2 + 2 k3 + k4)];
  rktable4 = Table[yrk4[i], {i, 0, c}];
  Table[{t[i], rktable4[[i + 1]]}, {i, 0, c}] // TableForm

```

```

Runge4graf[f_, h_, ini_, a_, b_] := Module[{yrk4, t, rktable4, c}, c =  $\frac{b - a}{h}$ ; yrk4[0] = ini;
  t[n_] := a + n h; yrk4[n_] := Module[{k1, k2, k3, k4}, k1 = f[t[n - 1], yrk4[n - 1]];
  k2 = f[t[n - 1] +  $\frac{h}{2}$ , yrk4[n - 1] +  $\frac{h k1}{2}$ ]; k3 = f[t[n - 1] +  $\frac{h}{2}$ , yrk4[n - 1] +  $\frac{h k2}{2}$ ];
  k4 = f[t[n - 1] + h, yrk4[n - 1] + h k3]; yrk4[n] = yrk4[n - 1] +  $\frac{1}{6} h (k1 + 2 k2 + 2 k3 + k4)$ ];
  rktable4 = Table[yrk4[i], {i, 0, c}]; ListPlot[Table[{t[i], rktable4[[i + 1]]}, {i, 0, c}],
  Joined → True, PlotStyle → {RGBColor[1, 0, 0]}, PlotRange → All];
  Print["y[" , t[c], "]=", rktable4[[c + 1]]]

```

where **f** is the function associated with the equation differential, **h** is the step length, **ini** is the value of the initial condition and **a** and **b** are the boundaries of the interval.

This method is used to solve the IVP $y' = -t y + \frac{4t}{y}$, $y(0)=1$ on the interval $[0,1]$, with step length 0.1.

$$f[t_, y_] = -t y + \frac{4t}{y};$$

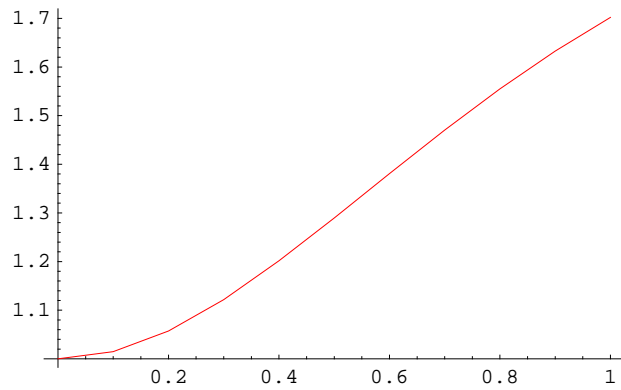
```
Runge4[f, 0.1, 1, 0, 1]
```

```

0      1
0.1    1.01482
0.2    1.05718
0.3    1.1217
0.4    1.20149
0.5    1.28981
0.6    1.38093
0.7    1.47042
0.8    1.55503
0.9    1.63261
1.     1.70187

```

```
Runge4graf[f, 0.1, 1, 0, 1]
```



$y[1.] = 1.70187$

Example 1.

Using a fourth order Runge-Kutta method solve the IVP $y' = \frac{y^2 - 3t^2 - 2ty}{t^2 + 2ty}$, $y(1)=2$, on the interval $[1,2]$ with $h=0.1$

Solution

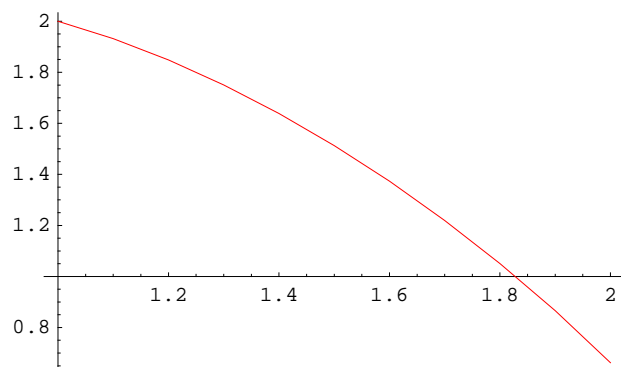
The function associated with the IVP is defined and the numerical method is applied:

$$f[t_, y_] := \frac{y^2 - 3t^2 - 2ty}{t^2 + 2ty}$$

Runge4[f, 0.1, 2, 1, 2]

1	2
1.1	1.93191
1.2	1.84842
1.3	1.75041
1.4	1.63842
1.5	1.5127
1.6	1.37319
1.7	1.21949
1.8	1.05082
1.9	0.865842
2.	0.662386

Runge4graf[f, 0.1, 2, 1, 2]



$y[2.] = 0.662386$

Example 2.

Starting with the IVP $y' = \sqrt{y} - \frac{20 e^{-100(t-2)^2}}{\sqrt{\pi}}$, $y(1) = 1$, obtain the approximate value of the solution at $t=3$, using the procedure `Runge4` and with step length $h=0.01$. Analyze the graph produced, comparing it with that of the IVP $y' = \sqrt{y}$, $y(1) = 1$.

Solution

It is important to see that *Mathematica* cannot solve this IVP:

```
DSolve[{y'[t] == Sqrt[y[t]] -  $\frac{20 e^{-100 (t-2)^2}}{\sqrt{\pi}}$ , y[1] == 1}, y[t], t]
```

```
Solve::ifun :
```

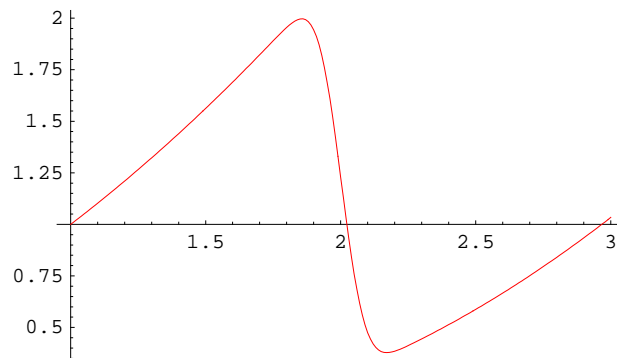
```
Inverse functions are being used by Solve, so some solutions may not be found;  
use Reduce for complete solution information. More...
```

```
DSolve[{y'[t] == - $\frac{20 e^{-100 (-2+t)^2}}{\sqrt{\pi}}$  + Sqrt[y[t]], y[1] == 1}, y[t], t]
```

The function associated with the IVP is defined and the numerical method is applied

```
f[t_, y_] := Sqrt[y] -  $\frac{20 e^{-100 (t-2)^2}}{\sqrt{\pi}}$ 
```

```
Runge4graf[f, 0.01, 1, 1, 3]
```

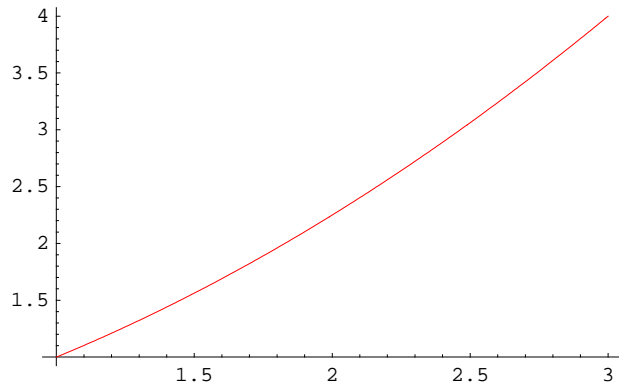


```
y[3.] = 1.03349
```

Now, the second IVP is solved using the same procedure

```
f[t_, y_] := Sqrt[y]
```

```
Runge4graf[f, 0.01, 1, 1, 3]
```



`y[3.] = 4.`

The graphs coincide until just before $t = 2$, then diverge rapidly thereafter. The abrupt descent in the graph of the first IVP solution is because the impulse $\frac{20 e^{-100(t-2)^2}}{\sqrt{\pi}}$ modifies the behaviour of the solution. The impulse is represented at follow:

`Plot` $\left[\frac{20 e^{-100 (t-2)^2}}{\sqrt{\pi}}, \{t, 1, 4\}, \text{PlotRange} \rightarrow \text{All} \right]$

