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Spectra and Bifurcation Diagrams on the Web

drawing the zero contour of a function with a minimal number of evaluations

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Introduction

Many types of spectra and bifurcation diagrams of (not only) boundary value problems for ordinary differential equations can be drawn on the Web. Evaluation of such function may be very slow, especially in the case of nonlinear higher-order differential equation. We consider the spectrum of the *fourth-order Dirichlet boundary value problem* (0)

$$\begin{aligned} u^{(4)}(t) &= \mu u^+(t) - \nu u^-(t), \quad t \in [0, 1], \\ u(0) &= u'(0) = u(1) = u'(1) = 0, \end{aligned}$$

where $u^+ = \max\{u, 0\}$ and $u^- = \max\{-u, 0\}$, i.e. $u = u^+ - u^-$. The Fučík spectrum is defined as the set of values of μ/ν for which the solution of (0) is nontrivial. The oscillation of a suspension bridge is related to the shape of the Fučík spectrum of (0).

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Mathematical Model of a Suspension Bridge and the Fučík Spectrum

There are many mathematical models of suspension bridge, at different levels of simplification (see [0]).

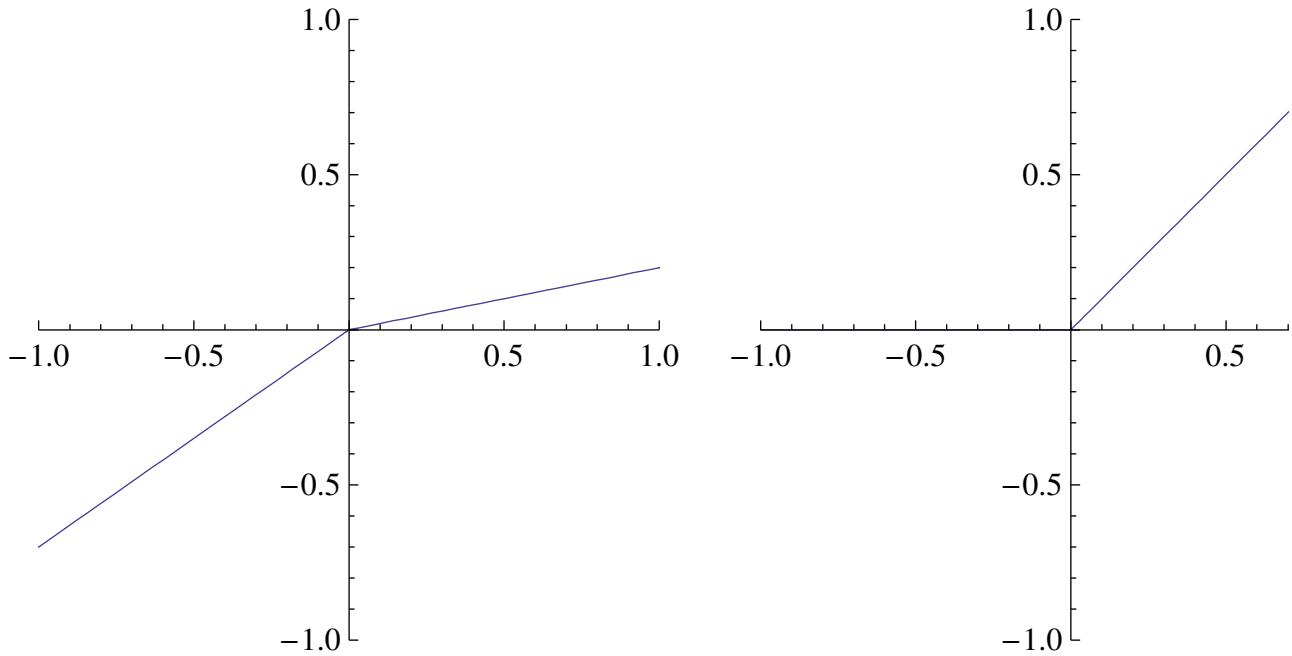
$$\begin{aligned} u^{(4)}(t) &= f(u(t)), \quad t \in [0, 1], \\ u(0) &= u'(0) = u(1) = u'(1) = 0, \end{aligned}$$

where $u : [0, 1] \rightarrow \mathbb{R}$ (the solution) stands for the deflection of the bridge deck and $f : \mathbb{R} \rightarrow \mathbb{R}$ describes the external force. The function f bears on the stationary solution of a less simplified initial-boundary value problem (cf. [0]).

The external force f depends on the deflection u , as it is typical for the suspension bridge — if the bridge is straight ($u < 0$), the cable stays do nothing.

Let us assume that f depends linearly on u , but with different constants for u positive and u negative, i.e. the cable stays behave like a spring with the modulus μ for u positive and the modulus ν for u negative ($\nu = 0$).

```
PosPart[a_] := (1/2)*(a + Abs[a]);
NegPart[a_] := (1/2)*(Abs[a] - a);
GraphicsRow[Plot[#[1][1]*PosPart[t] - #[1][2]*NegPart[t], {t, -1, 1}, AspectRatio -> Automatic,
```



We arrive at the fourth-order Dirichlet boundary value generalized eigenvalue problem (0)

$$\begin{aligned} u^{(4)}(t) &= \mu u^+(t) - \nu u^-(t), \quad t \in [0, 1], \\ u(0) &= u'(0) = u(1) = u'(1) = 0, \end{aligned}$$

The Fučík (generalized) spectrum of (0) is defined as the set of all couples $(\mu, \nu) \in \mathbb{R}^2$ such that (0) has a non-trivial solution.

Shooting Method

Let us consider the fourth-order initial value problem (0)

$$\begin{aligned} u^{(4)}(t) &= \mu u^+(t) - \nu u^-(t), \quad t \in [0, 1], \\ u(0) &= u'(0) = 0, \quad u''(0) = 1, \quad u'''(0) = \delta, \end{aligned}$$

where $\mu, \nu > 0$ and $\delta \in \mathbb{R}$. The solution can be proved to be unique, and so we may denote by $V = V(\mu, \nu)$ exactly one constant $\delta_0 = \delta_0(\mu, \nu)$, such that $V(\mu, \nu, \delta_0(\mu, \nu)) = 0$. Since clearly $V(\mu, \nu, \delta) > 0$ for an $\delta < \delta_0$, (μ, ν) belongs to the Fučík spectrum of (0). Moreover, (ν, μ) belongs to the Fučík spectrum of (0), too.

On the other hand, let us assume that $(\mu, \nu), \mu, \nu > 0$, belongs to the Fučík spectrum of (0) and let us suppose that $u''(0) = 1$. Then, clearly, u is the solution of (0) with $\delta = \delta_0(\mu, \nu)$, and so $D(\mu, \nu) = 0$. It follows that (μ, ν) belongs to the Fučík spectrum of (0).

We showed that $(\mu, \nu), \mu, \nu > 0$, belongs to the Fučík spectrum of (0), if and only if $D(\mu, \nu) = 0$.

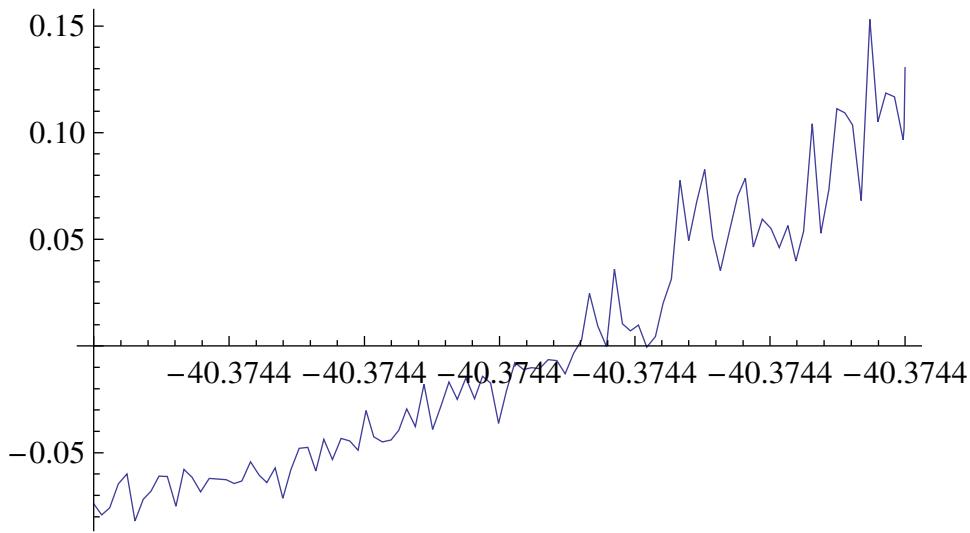
Implementation

To get a reasonable picture of the Fučík spectrum, we first replace μ and ν by μ^4 and ν^4 in (0), respectively, and then define the function V using the `NDSolve` method with the implicit machine working precision:

```
ValueAtOne[\mu_?NumericQ, \nu_?NumericQ, \delta_?NumericQ] :=
  Block[{t}, u[1] /. NDSolve[{Derivative[4][u][t] == \mu^4 * PosPart[u[t]] - \nu^4 * NegPart[u[t]], u[0] == 0, u'[0] == 0, u''[0] == 1, u'''[0] == \delta}, u, {t, 0, 1}]]
```

we cannot find δ_0 with sufficient precision:

```
Plot[ValueAtOne[40, 30, δ], {δ, -40.37441848174, -40.37441848177}]
```



We have to increase the working precision, but we realize that the solution is then not computed on t
 $\text{ValueAtOne}[\mu_? \text{NumericQ}, \nu_? \text{NumericQ}, \delta_? \text{NumericQ}, \text{goal_? NumericQ}, \text{working_? Numeri}$
 $\text{Block}[\{t\}, u[1]] /. \text{NDSolve}[\{\text{Derivative}[4][u][t] == \text{SetPrecision}[\mu^4, \text{working}] * \text{PosPart}[u[t]] - \xi$
 $\text{Derivative}[2][u][0] == 1, \text{Derivative}[3][u][0] == \text{SetPrecision}[\delta, \text{working}], u, \{t, 0, 1\}, \text{I}$

```
TableForm[Prepend[Table[{2*n, ValueAtOne[40, 30, -40.37441848174, n, 2*n]}, {n, 20, 30}], {w
```

```
NDSolve::nderr : Error test failure at t == 0.27983393723170160034509494681498174960123547;
```

InterpolatingFunction::dmval : Input value {1} lies outside the range of data in the interpolating func

```
NDSolve::nderr : Error test failure at t == 0.20903635546924002915402672952288807706122512;
```

InterpolatingFunction::dmval : Input value {1} lies outside the range of data in the interpolating func

```
NDSolve::nderr : Error test failure at t == 0.56997393508108582504218503823762792743042695;
```

General::stop : Further output of NDSolve::nderr will be suppressed during this calculation. >>

InterpolatingFunction::dmval : Input value {1} lies outside the range of data in the interpolating func

General::stop : Further output of InterpolatingFunction::dmval will be suppressed during this calcula

working result

40	4149.2007831685464205048611454075572069
42	4149.200783183007774869332316939742606669
44	4149.20078318574738280434519957529666546239
46	4149.2007831863020741970838416485804441866240
48	4149.200783186270899750961555627010355626238360
50	$-2.9400489100191658701 \times 10^{21}$
52	$-5.837053188698064 \times 10^{18}$
54	$-3.32962670635164491687 \times 10^{24}$

```

56      9.374952640085715229080055 × 106
58      243.2173308644270865061400072
60      9.6732562821365314032885 × 1033

```

As in *Mathematica* 5.2.2.0, this problem can be fixed using the **StiffnessSwitching** method.

```

ValueAtOne[order_?NumericQ, μ_?NumericQ, ν_?NumericQ, δ_?NumericQ, goal_?NumericQ
Block[{t}, Derivative[order][u][1] /. NDSolve[{Derivative[4][u][t] == SetPrecision[μ^4, working
Derivative[2][u][0] == 1, Derivative[3][u][0] == SetPrecision[δ, working]}, u, {t, 0, 1}], I
TableForm[Prepend[Table[{2*n, ValueAtOne[0, 40, 30, -40.37441848174, n, 2*n]}, {n, 20, 30}], working result

```

```

40      4149.2007831876945780113464403098510410
42      4149.200783186514877811220844928897271843
44      4149.20078318631885231405687336412726664707
46      4149.2007831863270862751326591936609713617054
48      4149.200783186326148468775076447726268469326921
50      4149.20078318632616253358202475059200266961630296
52      4149.2007831863261271643056081772764059321982948513
54      4149.200783186326129272169001134865272672561646468522
56      4149.20078318632612912188485484324446299441749914321558
58      4149.2007831863261291156880373554240304266967008440484146
60      4149.200783186326129116716870787972247786475578421119248786

```

In *Mathematica* 5.2.2.0, we obtained results that still did not converge to a value due to non-smoothness. We do not need to stop the integration at points where the solution changes its sign as we did in *Mathematica*.

```
DerZero[μ_?NumericQ, ν_?NumericQ] := ValueAtOne[1, μ, ν, δ /. FindRoot[ValueAtOne[0, μ, ν
```

Avoiding the event location allows us to use lower working precision than in *Mathematica* 5.2.2.0. Nevertheless, the point may still attain a minute (running on Intel Core 2 Duo 1.8 GHz with 1GB RAM):

```
DerZero[40, 30] // Timing
```

```
{44.351, -0.0217748250600690100272943067581025886031391988063}
```

Optimization

To draw the zero countour of D in a reasonable time, we use an algorithm introduced in [1]. Here we use:

```
ZLInit[f_, xmin_?NumericQ, xmax_?NumericQ, ymin_?NumericQ, ymax_?NumericQ, proporref_?NumericQ]
Module[{state = {{f, xmin, xmax, ymin, ymax, proporref, 0, 0, 0, 0}}, Table[0, {2}, {2}], Table[0, {2}, {2}], ls = {}}
ZLAddLev[state_] := Module[{ls = state}, ls[[1, 8]]++;
ls[[2]] = ls[[2]] /. vec_?VectorQ :> Drop[Flatten[Transpose[{vec, Table[0, {2^(ls[[1, 8]] - 1)}]}]];
ls[[2]] = Drop[Flatten[Transpose[{ls[[2]], Table[0, {2^(ls[[1, 8]] - 1) + 1}, {2^ls[[1, 8]] + 1}]}]];
ls[[3]] = ls[[3]] /. vec_?VectorQ :> Drop[Flatten[Transpose[{vec, Table[0, {2^(ls[[1, 8]] - 1)}]}];
ls[[3]] = Drop[Flatten[Transpose[{ls[[3]], Table[0, {2^(ls[[1, 8]] - 1) + 1}, {2^ls[[1, 8]] + 1}]}]];
ls];
ZLRefDiv[state_, lev_?IntegerQ] := Module[{dif, indeces},
dif = 2^(state[[1, 8]] - lev);
```

```

indeces = Flatten[Table[Select[Flatten[Table[{i * dif + 1, j * dif + 1}, {j, dir, 2^lev - dir, 2}, {i,
    state[[3, #[[2]] + If[dir == 0, 0, {-1, 0, 1}] * dif], #[[1]] + If[dir == 0, {-1, 0, 1}] * dif, 0
    ZLEval[state, indeces, False]]]];
ZLRefNei[state_, lev_?IntegerQ] := Module[{dif, pos, indeces},
    dif = 2^(state[[1, 8]] - lev);
    pos = Flatten[{#[#, Map[Reverse, #, {2}]} &[Flatten[Table[{1*(-1)^j, 0}, {1*(-1)^j, 1*(-1)^
    indeces = Select[Flatten[Table[{i * dif + 1, j * dif + 1}, {j, 0, 2^lev}, {i, 0, 2^lev}], 1], Function
        (Table[state[[{2, 3}, #[[i, 2]], #[[i, 1]]]], {i, 1, 2}) & /@ Select[Table[{#, #} &[{i
    ZLEval[state, indeces, False]]];
ZLUni[state_] := Module[{ls = state, lev, dif, indeces},
    lev = ++ls[[1, 7]];
    dif = 2^(ls[[1, 8]] - lev);
    indeces = Select[Flatten[Table[{i * dif + 1, j * dif + 1}, {dir, 0, 1}, {j, dir, 2^lev - dir, 2}, {i, 1 -
    ZLEval[ls, indeces, True]]];
ZLEval[state_, ind_, uni_] :=
    Module[{ls = state}, ({ls[[2, #[[2]], #[[1]]]}, ls[[3, #[[2]], #[[1]]]]} = {ls[[1, 1]][ls[[1, 2]] + (ls[[1, 2]] - ls[[1, 1]])];
    If[uni, ls[[1, 9]] = (2^ls[[1, 7]] + 1)^2; If[ls[[1, 7]] > 0, ls[[1, 10]] -= ((2^ls[[1, 7]] + 1)^2 - ls[[1, 7]])];
    ZLRefine[state_] := Module[{ls = state}, For[i = state[[1, 7]] + 1, i ≤ state[[1, 8]], i++, ls = ZLRefine[ls];
    ZLRefineRep[state_] := Module[{ls = state, pts}, pts = Plus @@ ls[[1, {9, 10}]]; ls = ZLRefine[ls]; W
    ZLUnEval[values_, bools_] := Module[{ls = values, maxi, val, fi},
        maxi = Length[ls[[1]]];
        For[i = 1, i ≤ maxi, i++, val = Null;
            For[j = 1, j ≤ maxi, j++, If[bools[[i, j]] == 1, If[val === Null, fi = j]; val = ls[[i, j]], ls[[i, j]] = val];
            If[val != Null, val = ls[[i, fi]]; For[j = fi - 1, j ≥ 1, j--, ls[[i, j]] = val];
            ];
        For[j = 1, j ≤ maxi, j++, val = Null; For[i = 1, i ≤ maxi, i++, If[ls[[i, j]] != Null, If[val == ls[[i, j]] != Null, val = ls[[fi, j]]; For[i = fi - 1, i ≥ 1, i--, ls[[i, j]] = val];
            ];
        ];
        ls];
    ZLUnEvalCom = Compile[{{values, _Real, 2}, {bools, _Integer, 2}}, ZLUnEval[values, bools]];
    ZLStep[state_] := Module[{ls = state, ifrefine, pts}, pts = Plus @@ ls[[1, {9, 10}]]; ifrefine = ls[[1, 10]];
        If[!ifrefine || ls[[1, 10]] == 0, ls = ZLUni[ls]; ls = ZLRefineRep[ls]; ls[[2]] = ZLUnEvalCom[ls];
        ls];
    ZLShow[state_, rules_] :=
        ListContourPlot[Flatten[Table[{state[[1, 2]] + i * 2^(-state[[1, 8]])(state[[1, 3]] - state[[1, 2]]), st
        Contours → {0}, ContourShading → False, rules, PlotRange → {Take[state[[1]], {2, 3}], Take[state[[1, 2]]]}];
    ZLShow[state_] := ZLShow[state, {}]
    ZLShowSym[state_] := Show[ZLShow[state], ZLShow[{state[[1]], Transpose[state[[2]]}], state[[3]]]];
    ZLShowPts[state_, ptsize_, rules_] :=
        Show[ZLShow[state, DisplayFunction → Identity], Graphics[{PointSize[ptszie], Point[{state[[1, 2]] + i * 2^(-state[[1, 8]])(state[[1, 3]] - state[[1, 2]]), state[[1, 2]]}], rules, PlotRange → {{1.02, -0.02}, {-0.02, 1.02}}.#[& /@ {Take[state[[1]], {2, 3}], Take[state[[1, 2]]]}]];
    ZLShowPts[state_, ptsize_] := ZLShowPts[state, ptsize, {}];
    ZLInfo[state_] := Block[{evals = Plus @@ state[[1, {9, 10}]], allc = (2^state[[1, 8]] + 1)^2}, ToString[evals, allc]];

```

Since the time of evaluation of D increases with μ and ν , we demonstrate the algorithm on drawing the `ZLStep` on the previous state until we are contented with the result. The result is shown using the `ZLShow` command that means that the algorithm refines the curves of the zero contour that it has already found only if less than 10 iterations.

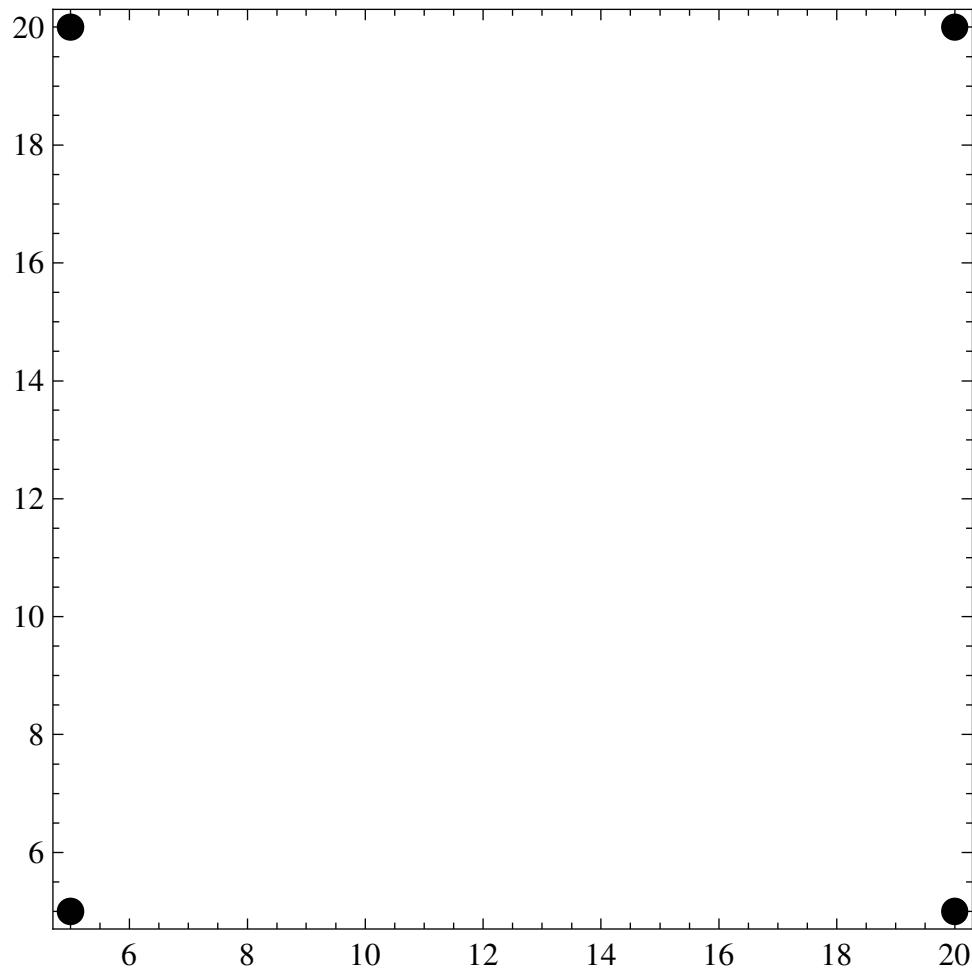
```
total = Timing[state = ZLInit[DerZero, 5., 20., 5., 20., 0.9]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

12.043

{0, 0, 4, 0}, 4 / 4 (100.%)



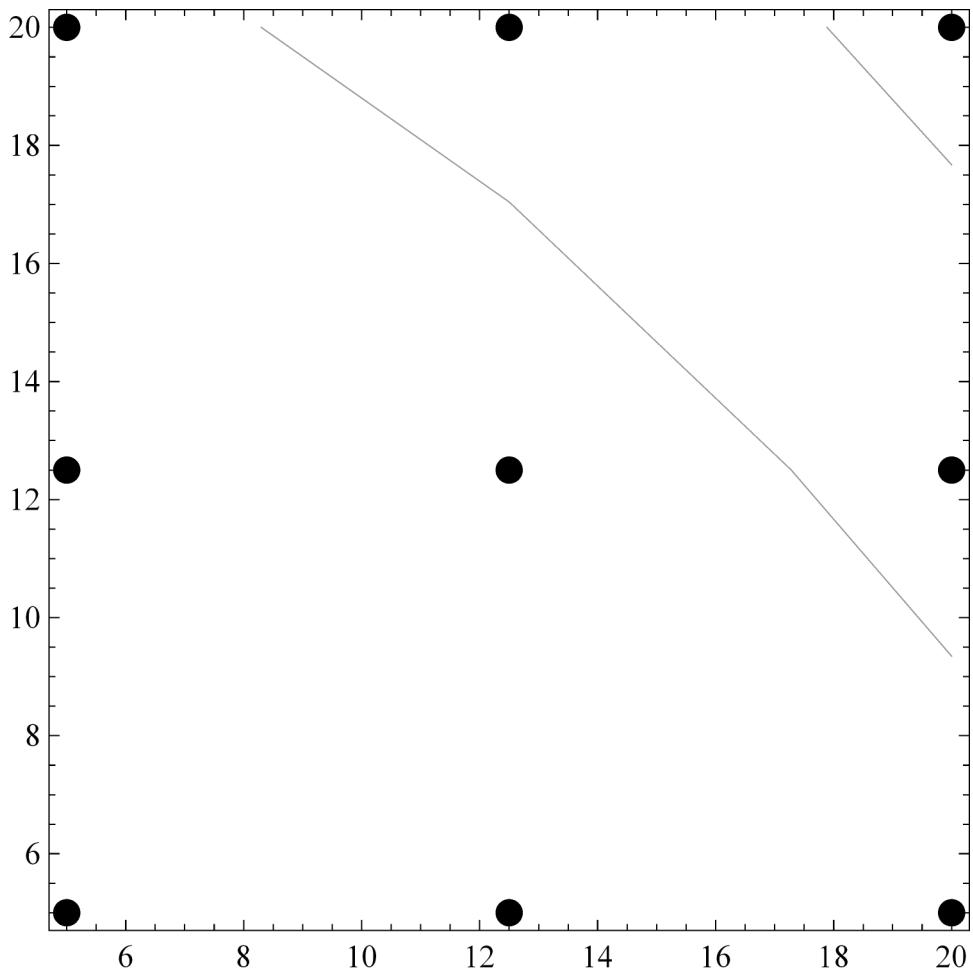
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

43.04

{1, 1, 9, 0}, 9 / 9 (100.%)



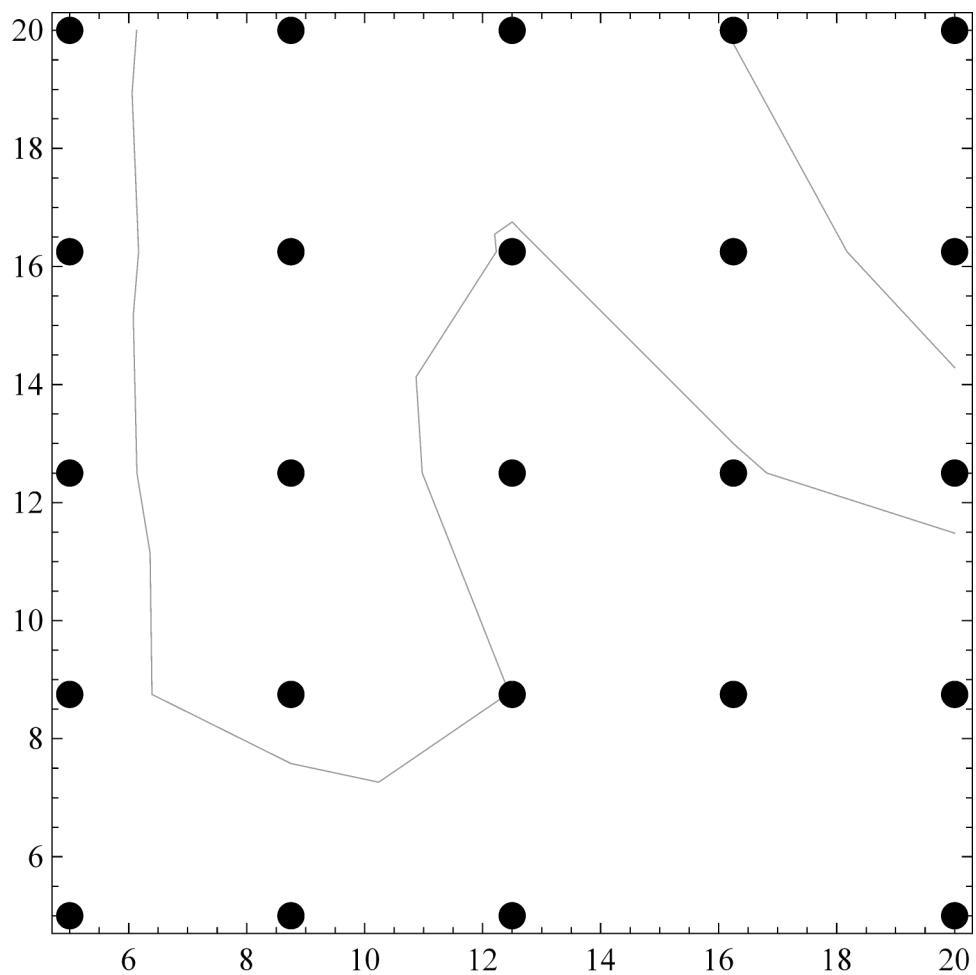
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

149.792

{1, 2, 9, 15}, 24 / 25 (96.%)



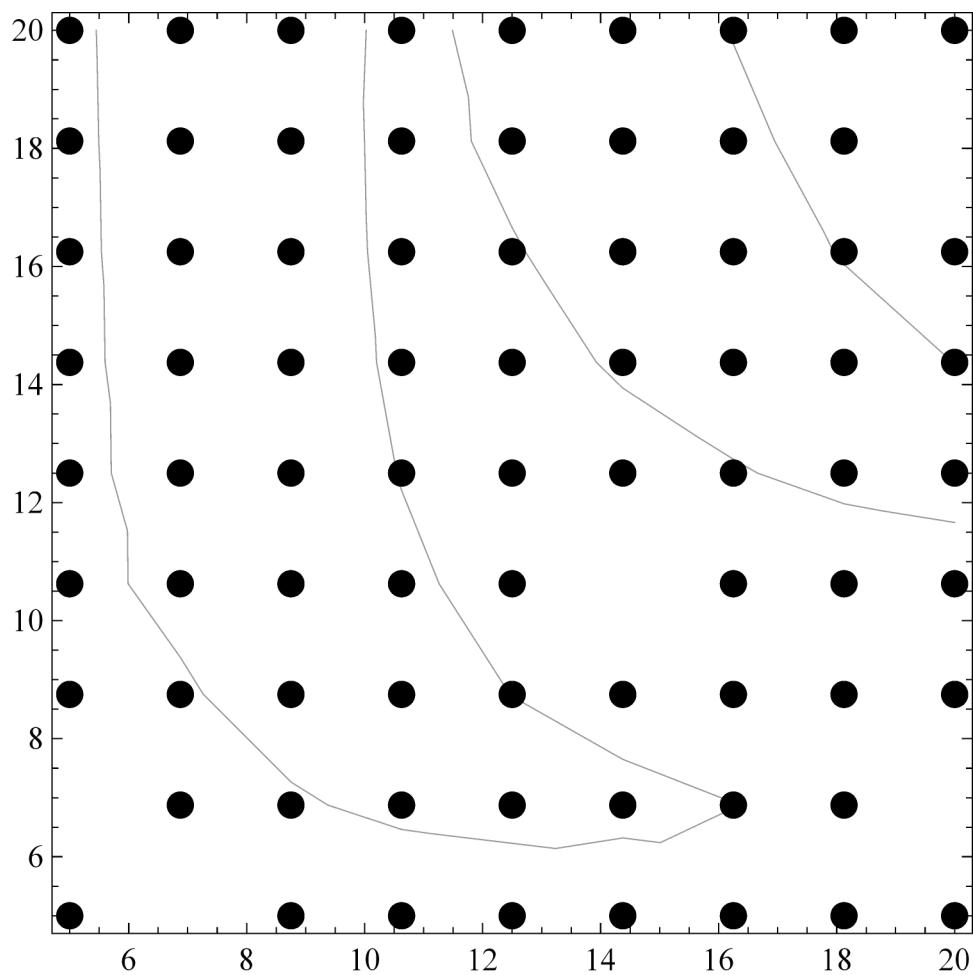
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

539.326

{1, 3, 9, 67}, 76 / 81 (93.8272%)



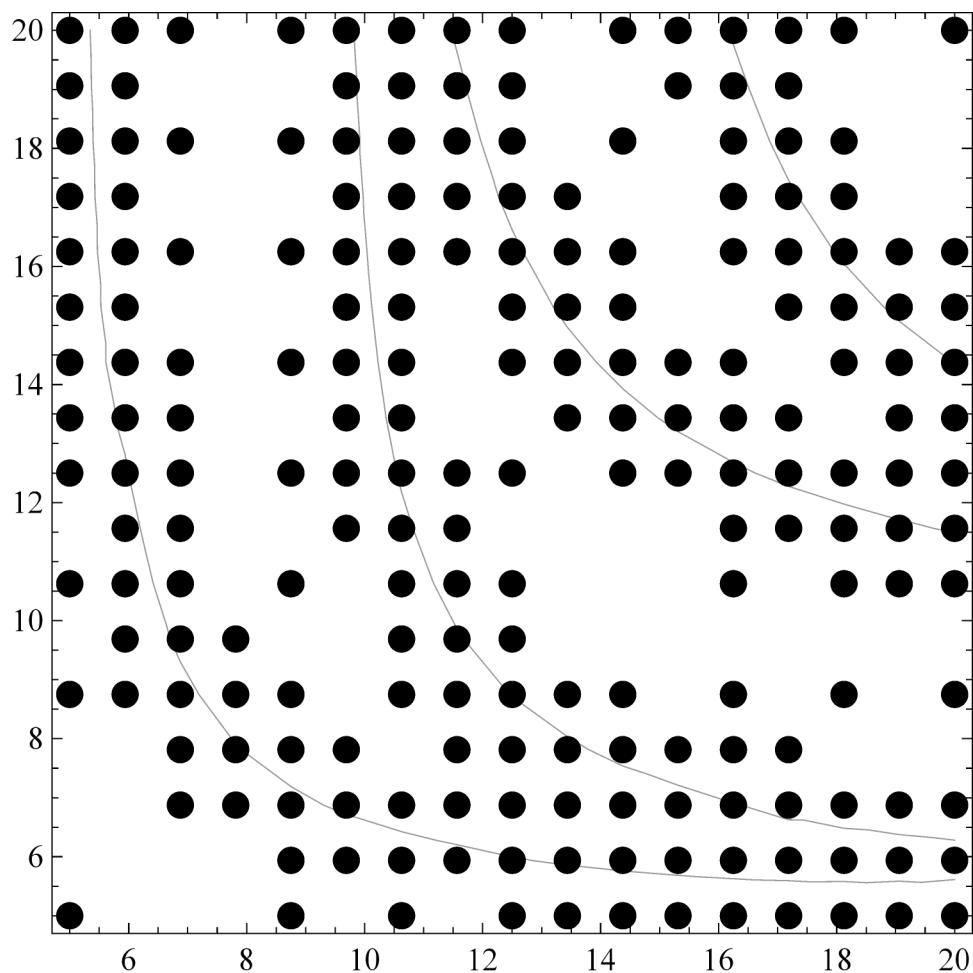
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

1481.59

{1, 4, 9, 194}, 203 / 289 (70.2422%)



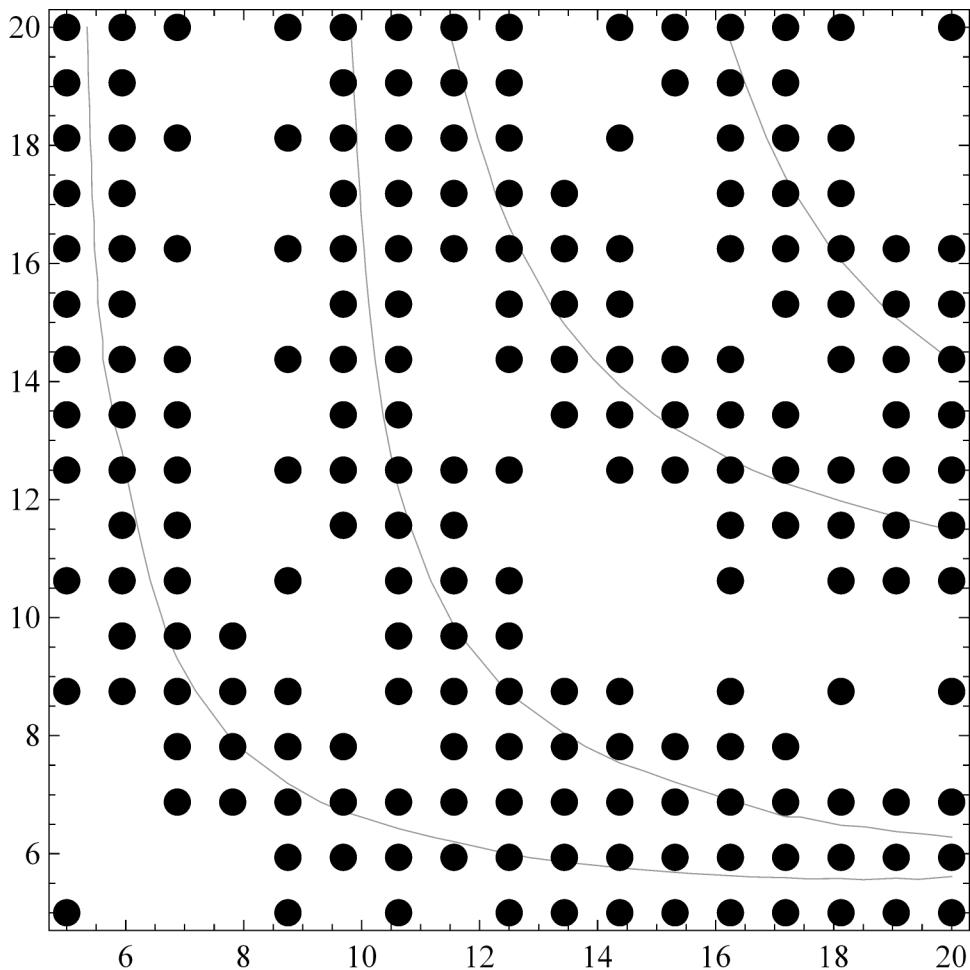
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.03]
```

1481.63

{2, 4, 25, 178}, 203 / 289 (70.2422%)



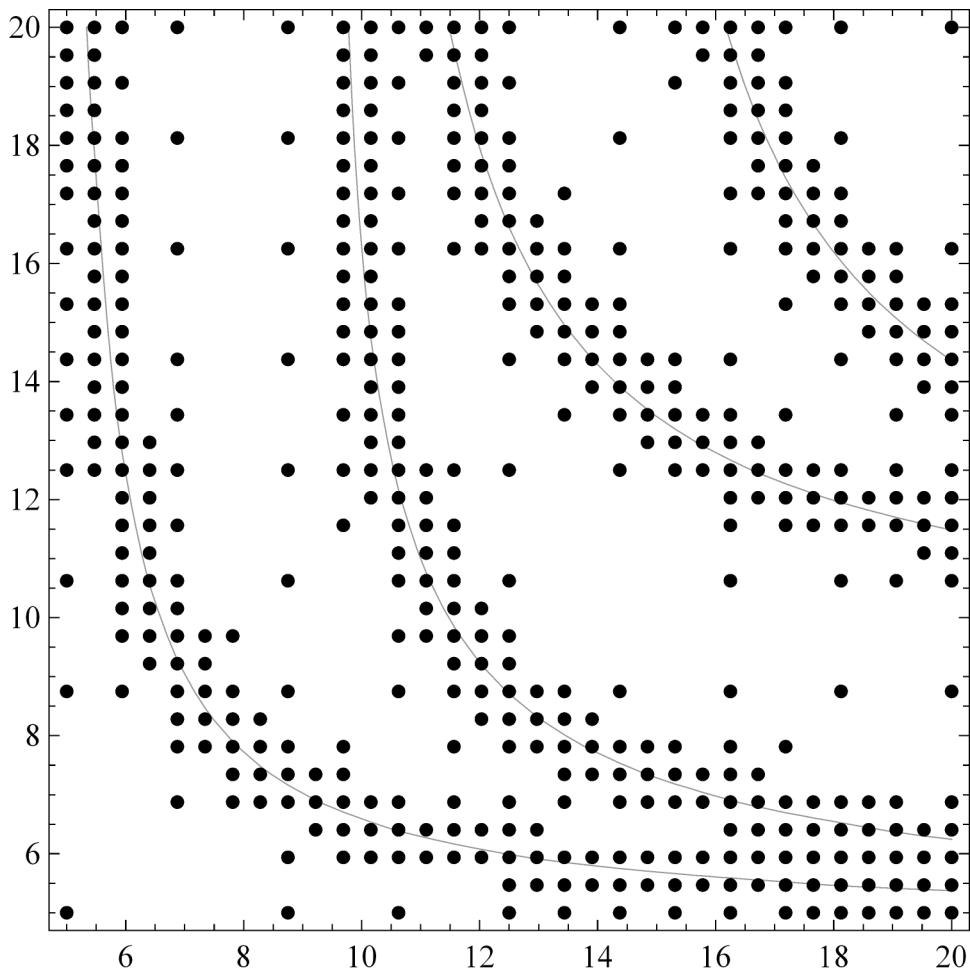
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.015]
```

3419.1

{2, 5, 25, 440}, 465 / 1089 (42.6997%)



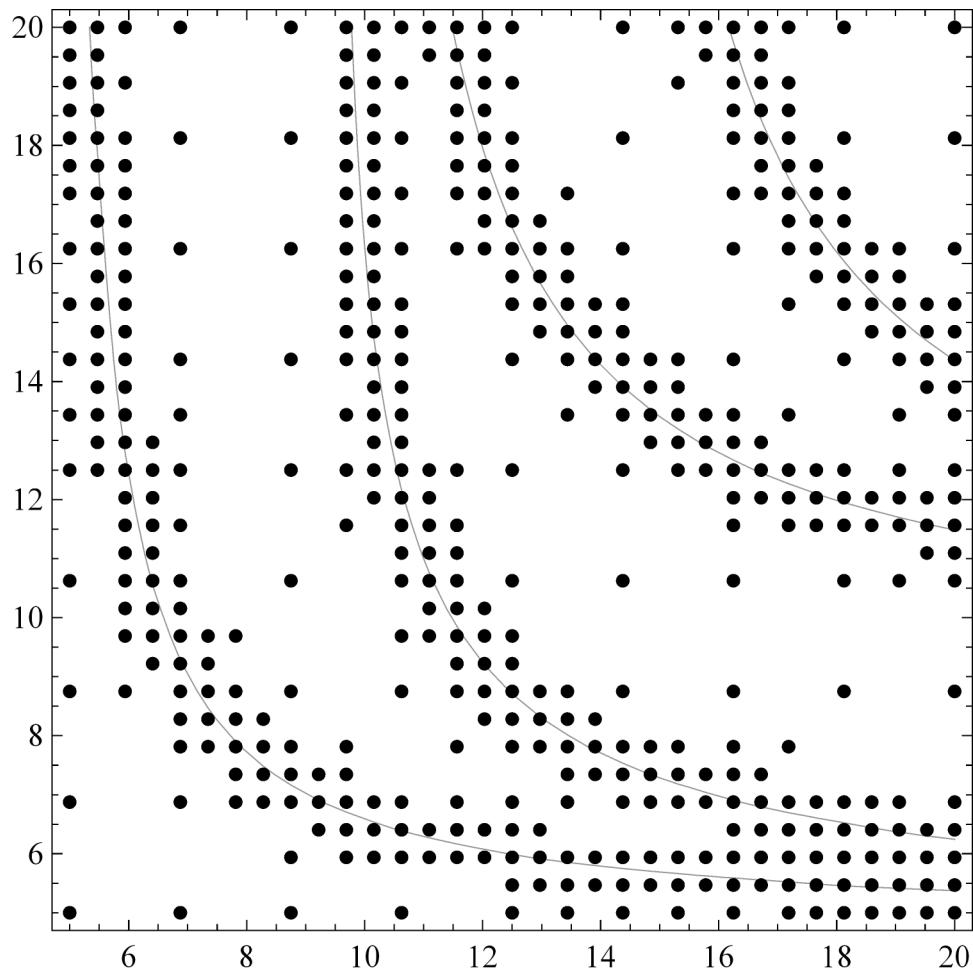
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.015]
```

3448.45

{3, 5, 81, 388}, 469 / 1089 (43.067%)



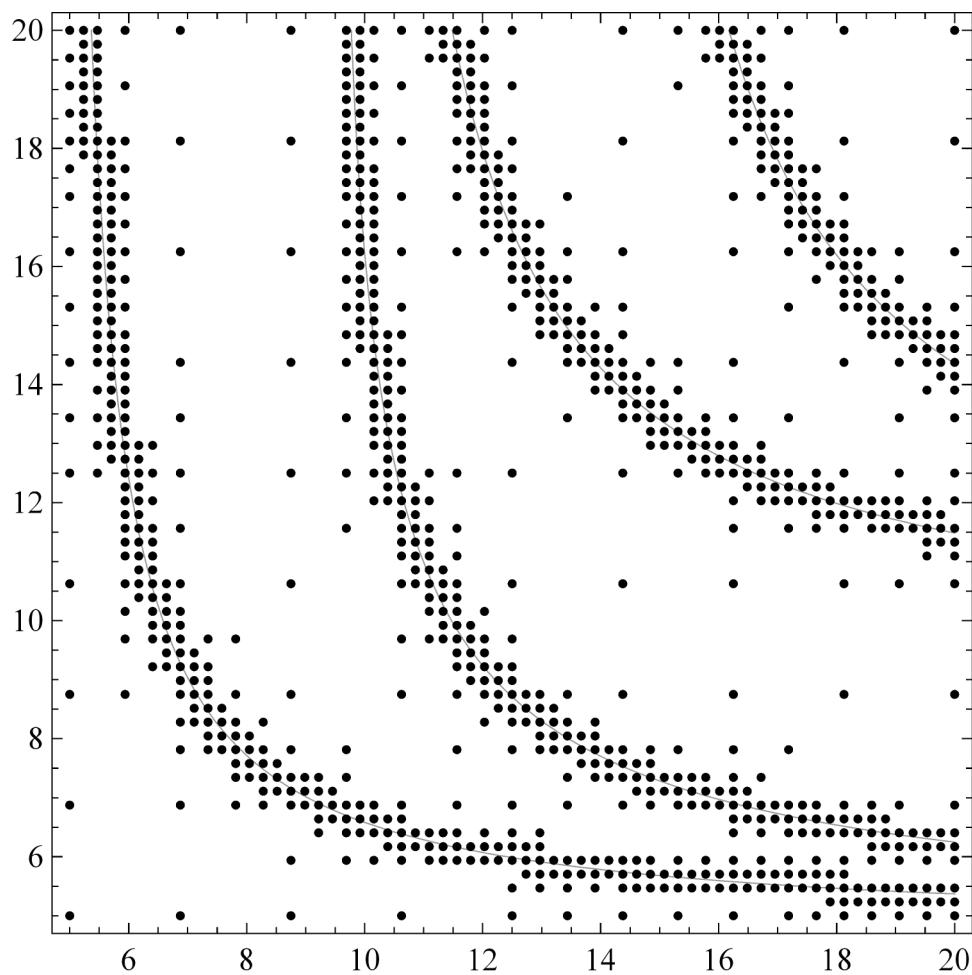
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.01]
```

```
7293.97
```

```
{3, 6, 81, 905}, 986 / 4225 (23.3373%)
```



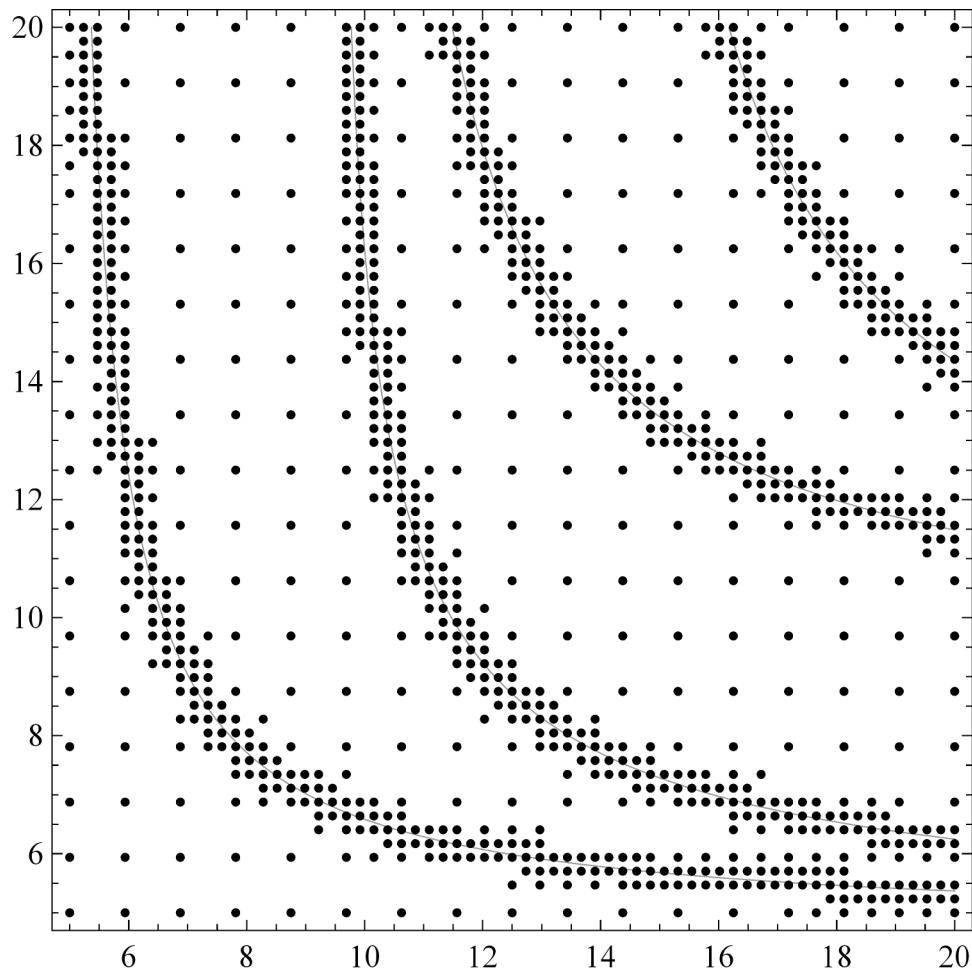
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0.01]
```

```
7932.29
```

```
{4, 6, 289, 779}, 1068 / 4225 (25.2781%)
```



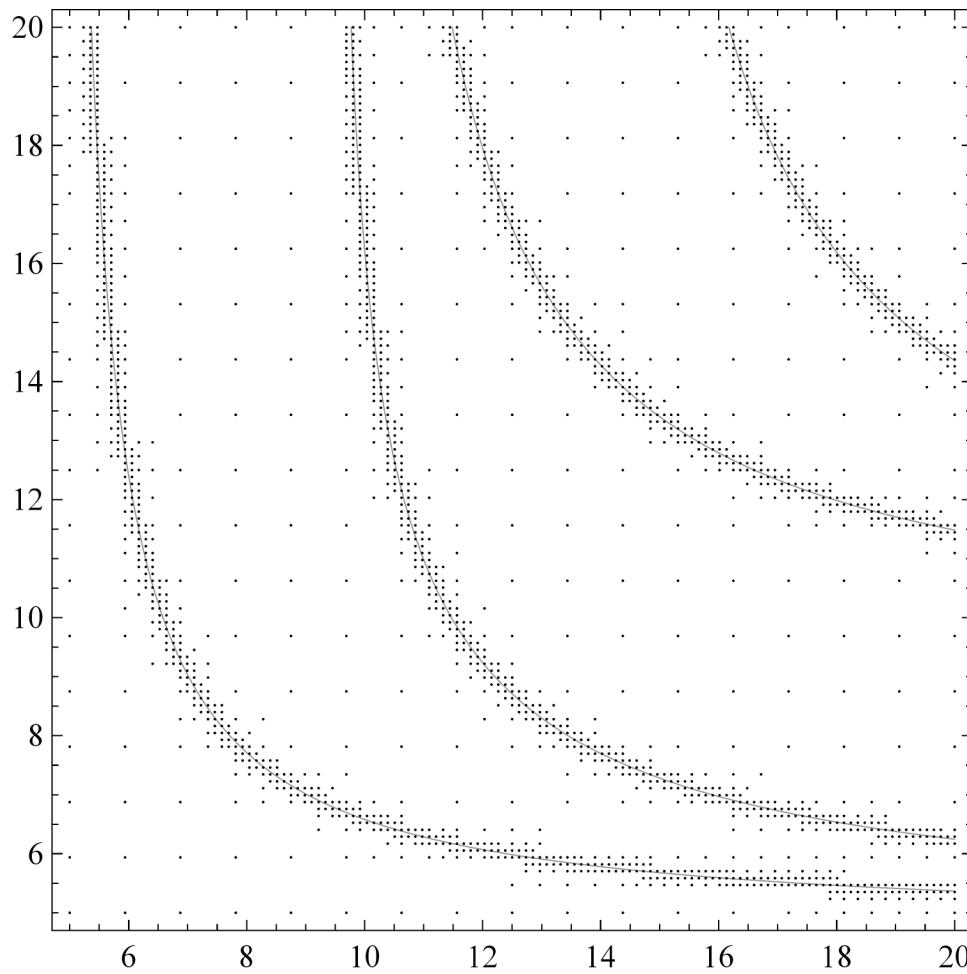
```
total += Timing[state = ZLStep[state]][[1]]
```

```
ZLInfo[state]
```

```
ZLShowPts[state, 0]
```

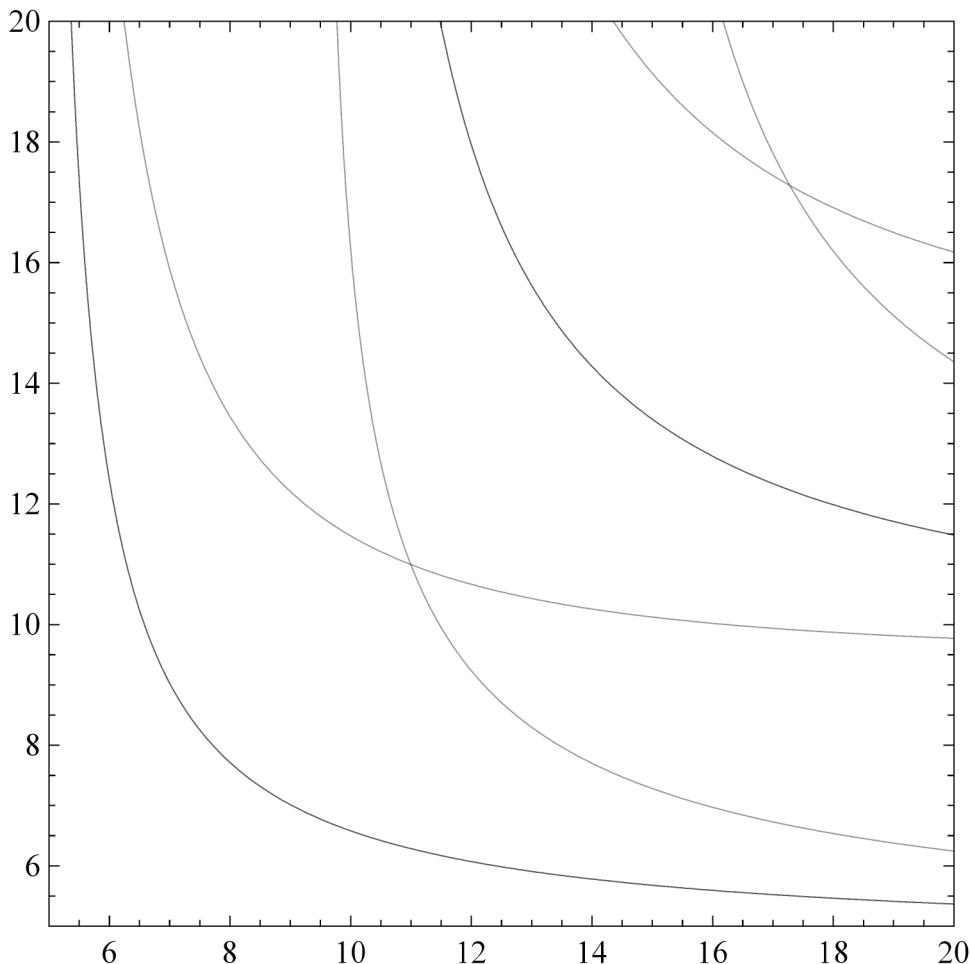
```
15 555.5
```

```
{4, 7, 289, 1804}, 2093 / 16641 (12.5774%)
```



In the last picture, the curves seem to be sufficiently smooth, so we finally display the Fučík spectrum

```
ZLShowSym[state]
```



The function `ZLInfo` informs us that the function was evaluated 2093 times while the classical `ContourPlot` would take about 1.5 day. The version of `ContourPlot` has disadvantages comparing to our algorithm - the user has to choose the value of `PlotPoints` and `M`. If he realize that the curves are not smooth enough, he starts another computation without a possibility to stop it.

Computation on the Web

The author collaborates on web-projects based on *webMathematica* by means of which any Internet user can easily collect and create electronic materials for students and teachers. The central portal is accessible on the address <http://webmath.zcu.cz:8180/cmlWeb> and it is primarily designed for scientific computations. It allows the user to receive e-mail with a link to the result when the computation is finished. Hence, our aim for the nearest future is to collect and create electronic materials for students and teachers.

References

- Benedikt, J., "Event location at integration of ODEs with jumping nonlinearity", in Applied mathematics and mechanics, Vol. 18 (1996), No. 6, pp. 13-20.
Tajčová, G., "Mathematical models of suspension bridges", *Appl. Math.*, Vol. **42** (1997), No. 6, pp. 451-467.

About the Author

The author is a mathematician working in the theory of existence, uniqueness and bifurcations of nonlinear differential equations.